

Ministry of Higher Education and Scientific Research



المعهد العالى للحاسبات وتكنولوجيا المعلومات مدينة الشروق - القاهرة شعبة علوم الحاسب

Course specification

Course Code: CS 332 **Course Title: Real Time Systems**

Academic Year: 2023/2024

<u>Course specification</u> (CS 332 – Real Time Systems)

Course Outline			
Faculty:	Faculty: HICIT- (Higher Institute for Computers & Information Technology-El Shorouk Academy)		
Programme(s) on which the course is given:		Undergraduate program in Computer Science	
Major or minor element of programme:		Compulsory / Elective	
Department offering the program		Department of Computer Science	
Department offering the course:		Department of Computer Science	
Level		Third Level	
Date of specification approval		03/09/2022	

Basic Information					
Code:	CS 332	Title: Real Time Systems			
Prerequisites:		CS 331 Theory of Operating Systems			
Weekly Hours:					
Lecture: 2		Exercise	: -	Practical: 2	Total: 3

Professional Information

Course Aims:

- Develop an understanding of various real time systems applications.
- Obtain a broad understanding of the technologies and applications for the emerging and existing domain of real-time systems.
- Obtain a good understanding of scheduling approaches needed for real time systems.
- Get appropriate and hands-on experience in designing and developing a real operational system.
- Obtain a good understanding the A reference model and architecture of real time systems.
- Obtain a good understanding of the real time operating system.
- Obtain a good understanding real time programming languages and design techniques

a15 Select advanced topics to provide a deeper understanding of some aspects of the operating systems, Parallel Processing, Real Time Systems

B9	Solve computer science problems with pressing commercial or industrial constraints
B10	Generate an innovative design to solve a problem containing a range of commercial and industrial constraints
cl	Use appropriate programming languages and design methodologies.
C5	Specify, design, implement and manage computer-based systems
D2	Work effectively as an individual and as a member of a team

Knowledge and understandingIntellectual SkillsProfessional and practical skillsGeneral an Transferable state	Program ILOs Covered by Course			
	l kills			
A15 B9, B10 C1, C5 D2				

Intended learning outcomes of course (ILOs)

a. <u>Knowledge and Under-Standing:</u>

- a1. Understand the nature of real time system, the description of its components.
- a2. Understand the nature of real time operating system, the description of its components
- a3. Understand the different scheduling approaches, the roles of each.
- a4. Understand the approaches of resources and resource access control.
- a5. Understand the approaches of real time communications and Inter task communication.

b. Intellectual Skills:

b1. Think over various scheduling techniques, and the value of each of them against overall real time system requirements.

b2. Think over the overall real time system components defining the role of the real time operating system.

b3. Evaluate various real time system scheduling approaches defining the role of each.

c. Professional and practical skills

- c1. Propose a real time application defining its components.
- c2. Design a real time application using appropriate design technique.
- c3. Model a real time application.

d. General and transferable skills

- d1. Implement a real time system using appropriate programming language.
- d2. Work with a team to implement a real system application.

Contents	
Торіс	Contact Hours
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	lecture	Lab
Introduction to real time systems.	2	2
A reference model and architecture of real time systems	2	2
Scheduling commonly used approaches in real time systems: hard real time scheduling,	2	2
Clock-driven scheduling,	2	2
Priority-driven scheduling of periodic tasks/Jobs in Priority-driven systems,	3	3
Scheduling periodic and sporadic tasks.	2	2
Scheduling flexible computations and tasks with temporal distance constraints.	3	3
Multiprocessor scheduling and resource access control and Synchronization.	2	2
Real time operating system;	2	2
Resources and resource access control.	2	2
Real time communications and Inter task communication.	2	2
Real time programming languages and design techniques.	2	2
Best practices in real-time computing, and real –time systems use cases.	2	2
Typical case Study	2	2

Teaching and learning methods	Used
Lectures	\checkmark
Tutorial Exercises	\checkmark
Practical Lab	
Discussions.	\checkmark
Self – Learning (Reading material, Websites search,)	
Self-studies	-
Group work	
Presentation	
Problem solving/problem solving learning based	
Case study	
Synchronous E-Learning	
Video lectures	
Asynchronous E-Learning	

Student assessment methods & Schedule			
Methods	Used	Week#	
Midterm Exam		8	
Final Exam		16	
Course Project		3-14	
Course Work & Quizzes		2-14	

Assessment Weight	
Assessment	Weight %
Mid Term Exam	5
Final Exam	80
Course Project	10
Course Work & Quizzes	5
Total	100

Course Work & Quizzes

Short Exams, Assignments, Research, Reports, Presentations Class/Project discussion

	List of references
Essential books (textbooks)	-Real Time Systems – Mall Rajib, Pearson Education -Real-Time Systems: Scheduling, Analysis, and Verification Albert M. K. Cheng, Wiley.
Course notes	E-Learning Portal
Recommended books	Real Time Systems – Jane W. S. Liu, Pearson Education Publication
Periodicals, website	None
Videos link	

Required Facilities			
Tools & SW (Technology facilities):	 -MS Project SW Package for scheduling projects -MS Power Point SW Package for presentation -MS Visio SW Package to build the Data flow diagrams -MS Access database SW Package to practice building and documenting ERD -MS Word SW Package for system documentation preparation 		
	Whiteboard		
	Computer Lab		
Taashing facilities:	Data show	\checkmark	
reaching facilities:	E-Learning		
	Videos		
	Website		

	Course Content/ILO Matrix												
Course Contents		Knov unde	wledg rstanc	e & ling		Intell	Professional and practical skills			General			
	a1	a2	a3	a4	a5	b1	b2	b3	c1	c2	c3	d1	d2
Introduction to real time systems.	\checkmark												
A reference model and architecture of real time systems											\checkmark		
Scheduling commonly used approaches in real time systems: hard real time scheduling,			\checkmark			\checkmark		V					
Clock-driven scheduling,						\checkmark							
Priority-driven scheduling of periodic tasks/Jobs in Priority-driven systems,						V							
Scheduling periodic and sporadic tasks.						\checkmark							
Schedulingflexiblecomputations and tasks withtemporaldistanceconstraints.													
Multiprocessor scheduling and resource access control and Synchronization.						\checkmark	,						
Real time operating system;		\checkmark		2			V						
Resources and resource				V									

access control.								
Real time communications and Inter task communication.			\checkmark					
Real time programming languages and design techniques.						\checkmark	\checkmark	
Best practices in real-time computing, and real –time systems use cases.					\checkmark			
Typical case Study	\checkmark				\checkmark			

Learning Method /ILOs Matrix

Learning	Knowledge & understanding					Intel	lectual	skills	Professi	ional an skills	d practical	General		
Methods	a1	a2	a3	a4	a5	b1	b2	b3	c1	c2	c3	d1	d2	
Lectures	\checkmark	\checkmark	\checkmark	N	V	\checkmark	\checkmark		V	\checkmark				
Tutorial Exercises		٧	٦	٦			\checkmark	\checkmark		\checkmark	\checkmark			
Discussions.	٧	٧	N	N		\checkmark	\checkmark	\checkmark	V	\checkmark		\checkmark	\checkmark	

Assessment Methods /ILOs Matrix													
Assessment Methods	Knowledge & understanding						Intellectual skills			rofessio ractical	onal & skills	General	
	a1	a2	a3	a4	a5	b1	b2	b3	c1	c2	c3	d1	d2
Mid Term Exam	\checkmark					\checkmark							
Final Exam						\checkmark	\checkmark	\checkmark	\checkmark	\checkmark			
Course Project		\checkmark				\checkmark		\checkmark	\checkmark	\checkmark		\checkmark	
Course Work &Quizzes	\checkmark	\checkmark		\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	

Course ILOs Vs Program ILOs													
Prog ILOs		Knowledge & understanding	Intellect	tual skills	Professiona	al and practical skills	General						
Course ILOs		A15	B9	B10	C1	C5	D2						
Knowledge and	al												
Understanding	a2	\checkmark											
-	a3	\checkmark											
	a4	\checkmark											
	a5	\checkmark											
Intellectual skills	b1												
	b2												
	b3												
Professional and	c1												
practical skills	c2				\checkmark	\checkmark							
^	c3					\checkmark							
General skills	d1												
	d2						\checkmark						

Course Coordinator : Dr. Magdy E. Elhennawy (**Head of Department :** Dr. Ahmed El-Abbassy (**Date:** 22/2/2023)